



## PARENTS & CARERS NOTES

**RELAXED PERFORMANCE, 2 JAN / 2pm**

### **RUNNING TIMES:**

ACT ONE (1hr 15m) approximate

INTERVAL (20 mins)

ACT TWO (1hr 05m) approximate

Following on from the previous five years of Relaxed pantomime performances, we would like to welcome you to *Aladdin*.

This performance is aimed at those on the autistic spectrum and for those who would benefit from a more relaxed and slightly adapted performance.

In preparation for this performance we have worked in partnership with Autism Hampshire, who have advised us on content and other minor changes to the production and our venue. Some of our staff have received additional training.

We hope these notes and brief scene synopsis in conjunction with the visual story will help you prepare for your visit (this includes our standard venue visual story plus a specific *Aladdin* version, both available on our website as downloads:

**[bit.ly/anviladdin](https://bit.ly/anviladdin)**

This will be a BSL interpreted performance, specially adapted for this Relaxed Performance. The signer will be standing on the left of the stage as you face it.

The performance is approximately 2 hours, 35 minutes including a 20 minute interval.

Please encourage those accompanying you to join in with the responses and actions, such as clapping, booing etc.

**During the performance several different effects are used to help to tell the story.**

**Haze (Fog)** is used so that the different lights used in the production are visible and provide a sense of direction.

**Smoke** is sometimes used as cast members enter the stage to make the entrance more dramatic. **Look out for a whoosh of smoke when Abanazar and The Genie appear on stage.**

**Low level, pouring fog** is sometimes used to give the effect of an eerie or mysterious place. This effect is produced using a special machine called a Glaciator.

**Lights, sound smoke/haze and fog effects** all contribute and help to tell the story of the pantomime.

We have made some minor changes to the pantomime content for this performance as well as special effects, lighting and sound:

- The sound levels will be lowered
- Live snare drum will not be used
- There will be no pyrotechnics – these will be replaced by a musical sound effect
- Flame effects at either the side of stage have been removed for this performance
- The stage fog, smoke and haze effects will be reduced
- Lights will not flash into the audience faces
- There will be no water in the water pistols
- Scenes involving audience participation have been adapted – there will be no children on stage
- You may wish to bring along your own Ear Defenders

## **OTHER CHANGES FOR THIS PERFORMANCE**

### **House Lights**

The house (auditorium) lights will be kept at a higher level throughout to enable you to leave the auditorium safely at any time.

### **Auditorium Doors**

Some foyer doors either side of the auditorium will remain open to allow audience members the freedom to come and go during the performance.

### **Wheelchair Spaces**

We have created some additional spaces for wheelchairs and accompanying parents/carers by taking two rows of seats out and replacing them with specially manufactured steel deck inserts to give extra space for wheelchairs to access the row.

### **Quiet Zones**

**There are two quiet zones:**

**The Linden Room** – located in the upper foyer, for sitting with some sensory equipment available.

**The Forge** – located in the lower foyer, an area for sitting, standing, and moving around equipped with show relay to watch *Aladdin* on screen. The lighting level will be low.

### **The Performance**

On entering the auditorium walk in music and songs will be playing.

The lights will be dimmed but kept at a higher level than usual. The *Aladdin* stage cloth and tower windows are lit whilst an overture by the three-piece band (located at the front of the auditorium in the orchestra pit) commences. The band is made up of keyboards, drums, and bass guitar. Please do not touch the instruments.

## **ACT 1**

### **PROLOGUE**

#### **Announcement – No Photography**

The performance starts with a musical overture to a lit *Aladdin* stage cloth.

#### **Act 1 – Scene 1 The Prologue**

The Spirit of the Ring greets the audience and introduces the story. The Genie appears in the tower one side of stage.

**Characters:** Spirit of the Ring, Genie, and Abanazar

#### **Sound and Effects in this scene:**

- Thunder and lightening
- Flashing lights (they will not flash into the audience)

#### **Scene 2 – Peking Town square**

**Characters:** Aladdin, Wishee, dancers, Squirt - Wishee's pet dragon, PC Pong, Widow Twankey and Princess Jasmine.

This scene sees the introduction of the characters with Aladdin meeting Princess Jasmine and knowing she is the girl he wants to marry.

#### **Sound and Effects in this scene:**

- Song - *I Can't Stop Still* ( *Footloose*)
- Flashing lights
- Sound effect - crash
- Song - *Crocodile Rock*
- PC Pong making the noise of a police car
- Sound effect - hand brake screech
- Sound effect - horn
- Sound effect - whistle
- Sound effect - door shutting
- Song - *Here I Am*
- Fanfare
- Song - *Post Malone* ( Sam Feldt)

### **Scene 3 -Street of Peking**

**Characters:** Abanazar, Spirit of the Ring

Abanazar and The Spirit of the Ring are seeking the whereabouts of Aladdin who is the only one who can enter the cave to get the magic lamp.

**Sound and Effects in this scene:**

- Evil music
- Sound effect plane flying over and quacking

### **Scene 4 - Twankey's Laundry**

**Characters:** Twankey, Wishee, Aladdin and PC Pong

**Sound and Effects in this scene:**

This is the scene referred to in the Visual Story where Wishee goes through the mangle and comes out flat as a cardboard cut out.

Aladdin climbs into the washing machine and is seen spinning around. He comes out apparently shrunk, the part being played by a child actor.

- Sound effects - handbrake, reversing and door slam
- Sound effect - washing machine beeping, drying, a squeak and a pop

### **Scene 5 - Street of Peking**

**Characters:** Wishee and Twankey

**Sound and Effects in this scene:**

- None.

### **Scene 6 – The Royal Palace Garden**

**Characters:** Wishee, Twankey, Princess Jasmine, Emperor, Aladdin, PC Pong (disguised as a tree)

Wishee and Aladdin make a plan to get into the Palace garden for Aladdin to see Princess Jasmine again.

**Sound and Effects in this scene:**

- Smoke, fog, and haze effects
- Song - *Bring Me a Higher Love*
- Sound effect - photo click
- Sound effect - window breaking

**Scene 7 – Street of Peking**

**Characters:** Aladdin & Abanazar

Abanazar meets Aladdin and pretends to be his long-lost uncle

**Sound and Effects in this scene:**

- Some smoke, fog or haze effects

**Scene 8 – Peking Town Square**

PC Pong is after Aladdin for getting into the Palace garden

**Characters:** Wishee, Twankey, PC Pong, Aladdin

**Sound and Effects in this scene:**

- Sound effect - nose blow
- Sound effect - Car screech and handbrake

**Scene 9 – Outside The Cave of Wonders**

Aladdin and Abanazar arrive at the cave where the magic lamp is hidden

**Characters:** Abanazar and Aladdin

**Sound and Effects in this scene:**

- Drum Roll
- Sound effect - thunder

## **Scene 10 – The Cave of Wonders**

Aladdin finds the magic lamp

**Characters:** Aladdin, Abanazar, Spirit of the Ring, Genie and Dancers

### **Sound and Effects in this scene:**

- Sound effect dripping water
- Sound effect - thunder
- Sound effect rumbling rocks
- Song – *Wizard and I / You & Me*

Aladdin transforms into Prince Ali

## **End of Act 1**

### **The Interval - 20 Minutes**

## **Act 2**

### **Scene 1- Twankey's Twin Tub laundry**

**Characters:** Twankey, Wishee, PC Pong, Dancers,

This is the comedy slosh scene involving buckets of foam being poured and thrown on stage.

### **Sound and Effects in this scene:**

- Song – *Proud Mary*
- Sound effect - boing
- Sound effect - washing machine and bucket

### **Scene 2- Street of Peking**

**Characters:** Princess Jasmine, PC Pong, Emperor, Twankey, Wishee, Aladdin, Spirit of the Ring, dancers, Abanazar

Princess Jasmine is missing Aladdin, but is annoyed with her father, The Emperor, who wants her to meet a rich prince. Aladdin tells everyone that he is rich.

### **Sound and Effects in this scene:**

- Song - *Walking on Sunshine*
- A Chinese dragon will come onto stage

### **Scene 3 – The Royal Palace Garden**

**Characters:** Spirit of the Ring, Aladdin, Emperor, Princess Jasmine, Manky Poo, PC Pong, Twankey, Wishee

The Emperor wants Princess Jasmine to marry a rich Prince, but she dismisses those she dislikes only wanting to marry a man she loves. Aladdin arrives as Prince Ali, he is now rich from all the jewels in the cave.

### **Sound and Effects in this scene:**

- Sound effect - fanfare
- Sound effect - glass and furniture being smashed
- Sound effect - fart

### **Scene 4 – Street of Peking**

Abanazar gets disguised as a lamp seller

**Characters:** Abanazar

### **Sound and Effects in this scene:**

- Dramatic music
- Sound effect - thunder

### **Scene 5 – Aladdin's Palace**

**Characters:** Princess Jasmine, Aladdin, Wishee, Abanazar, Genie, Twankey, PC Pong, Spirit of the Ring

Aladdin shows Princess Jasmine the Palace he has had built. Abanazar arrives disguised and tricks Wishee into exchanging the magic lamp for a shiny new one



### **Sound and Effects in this scene:**

- Sound effect - ping as lights turn on
- Fog
- Sound effect - toilet flush
- Sound effect - thunder
- Sound effect - car unlocking
- Sound effect - seat belt clicks
- Sound effect - car siren
- Fireworks (no bang ) – as the Palace set rises from the stage

### **Scene 6 - The Magical Carpet Ride**

**Characters:** Spirit, Princess Jasmine, Aladdin

A projection scene, as Aladdin flies to Morocco to find Abanazar and the magic lamp.

### **Sound and Effects in this scene:**

- Song - *I See Stars*
- Patterned lights from the glitter ball

### **Scene 7 - Outside the Cave of Wonder**

**Characters:** Wishee, PC Pong, Twankey, and a Mummy

The interactive scene '**It's behind you**' where PC Pong and Wishee are scared away by The Mummy.

### **Sound and Effects in this scene:**

- Creepy music
- *Ghostbusters* theme music
- Sound effects - loud footsteps

### **Scene 8 – Abanazar's Lair**

**Characters:** Abanazar, Dancers, Princess Jasmine, Twankey, PC Pong, Aladdin, Wishee, Emperor, Spirit of the Ring, Genie

A fight scene between Aladdin and Abanazar using light sabres

**Sound and Effects in this scene:**

- Creepy music
- Song - *Not Evil (Lego Movie)*
- Creeping fog and smoke
- Sound effect - light sabre turning on
- Sound effect - zap
- Song – *Magic Nights*
- Sound effect - cap flips
- Sound effect - seat belt clicks
- Sound effect - car wheels bump

**Scene 9 – Street of Peking**

**Characters:** Wishee

An interactive song with Wishee, the audience will be asked to join in.

**Scene 10 – The Palace Walk Down - Finale**

**Characters:** All characters

**Sound and Effects in this scene:**

- Song - *I'm Gonna Love Me Again*

The cast will all bow - please clap and cheer

We hope you and your family have enjoyed the pantomime, please let us have your feedback:

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